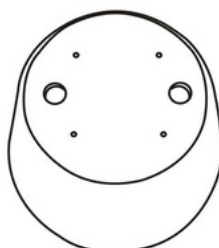


Ax1



Bx1



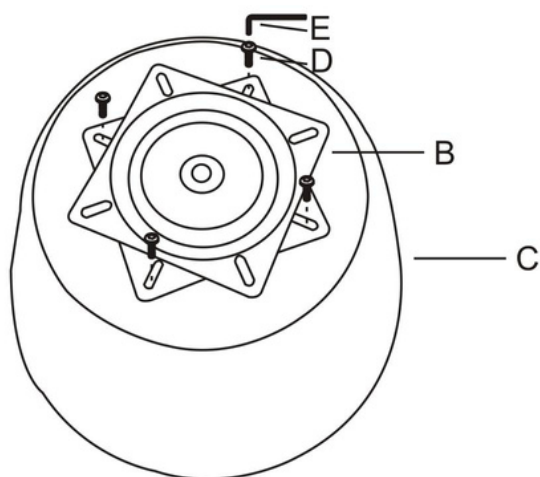
Cx1



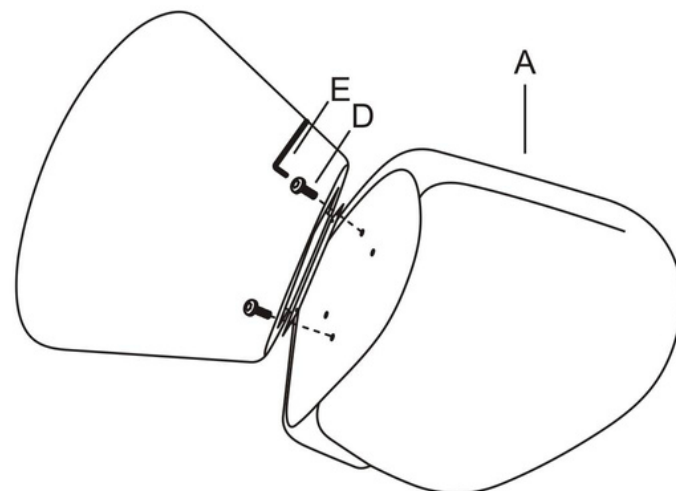
Dx8



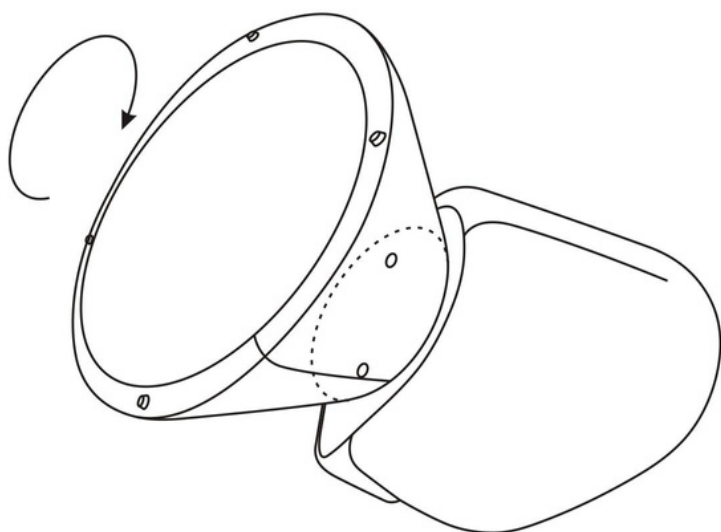
Ex1



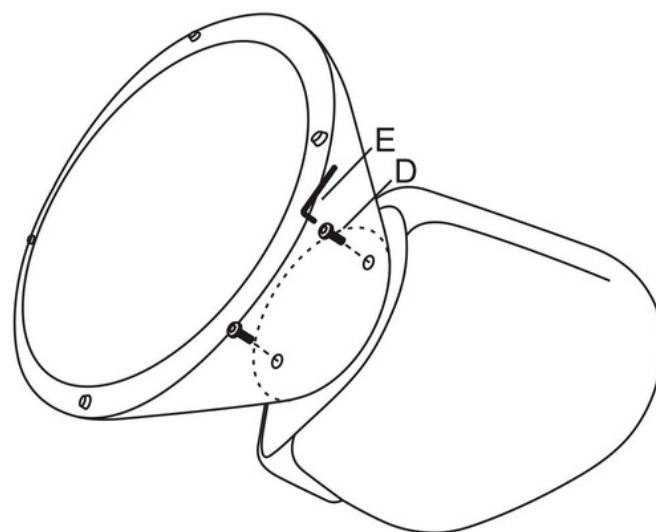
1



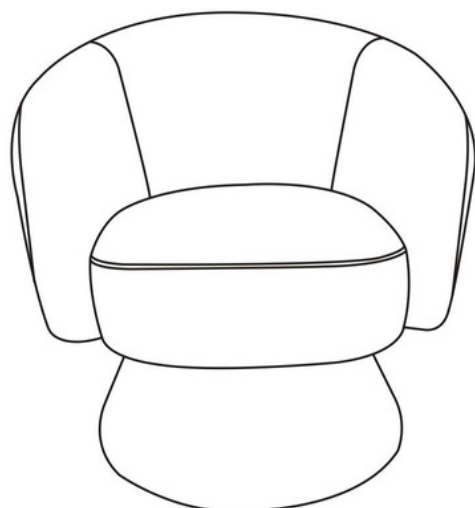
2



3



4



5

